Alfred's Basic Piano Library

Piano

Theory Book Level 1A

Instructions for Use

- This THEORY BOOK may be assigned at the student's second lesson, or when the student reaches page 11 of the LESSON BOOK 1A.
- 2. In cases where the student goes beyond page 11 at the first lesson, the teacher may elect to hold the THEORY BOOK in reserve until the second lesson. If, however, the student expresses an interest in doing additional study at home, it is advisable to assign the appropriate pages at the end of the first lesson.
- This book is coordinated page by page with LESSON BOOK 1A, and all
 assignments should be made according to the instructions in the upper right
 hand corner of each page of the THEORY BOOK.
- 4. Theory lessons should be completed by the student at home. All assigned pages should be checked by the teacher at the next lesson.
- 5. Supplementary use of FLASH CARDS (available separately) is recommended.

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Time to Count!







Draw an oval.

THIS IS A WHOLE NOTE!

Draw a stem.

IT'S A HALF NOTE!

Make it black.

IT'S A QUARTER NOTE!

1. Draw 7 more WHOLE NOTES in the space below.							
0							
2. Add a STEM to each of the above notes. What kind of notes are they now? 3. Make each note BLACK. What kind of notes are they now?							
				*			
4. Draw a QUARTER NOTE over each "one."							
					Pg		
One,	one.	one,	one,	One,	one,	one,	one.
5. Count "on 6. Draw a H			quarter note, one."	as you clap One	(or tap) ON	CE for each	note.
7. Count "one-two" or "half-note" for each half note, as you clap (or tap) ONCE for each note.							
		TE over eac					
One -	two -	three -	four,	One	- two	- three	- four.
9. Count "o as you c	ne-two-thre lap (or tap)	e-four" or "v ONCE for e	vhole-note-hol ach note.	d-down" for		note,	ets one count.

NOTE TO TEACHERS: All rhythm exercises in this book are based on time signatures in which a quarter note gets one count.

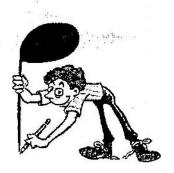
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Assign before page 12.

Note-Stems and Bar Lines



Note-stems that point UP are on the RIGHT side of the note-head!



Note-stems that point **DOWN** are on the **LEFT** side of the note-head!

1. Add note-stems POINTING UP.



2. Add note-stems POINTING DOWN.

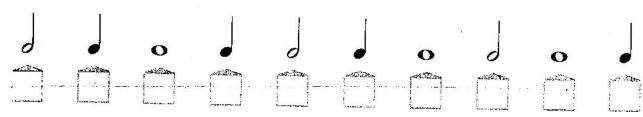


- 3. Draw a BAR LINE | dividing each of the above examples into 2 EQUAL MEASURES (4 notes in each measure).
- 4. Draw a **DOUBLE BAR** after the last note of each of the above examples.

 Notice that the double bar has one THIN line and one THICK line. It is used at the END.
- 5. Play EXAMPLE 1. Use RH 3 on any key you choose. Count aloud as you play.
- 6. Play EXAMPLE 2. Use LH 3 on any key you choose. Count aloud as you play.

How Many Counts?

7. In the square below each note, write the number of counts the note receives.



6

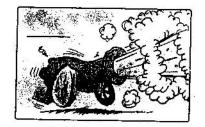
Assign with pages 12-13.

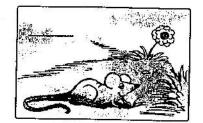
Dynamics . . are signs showing how LOUD or SOFT to play.

$$f$$
 (forte) = LOUD

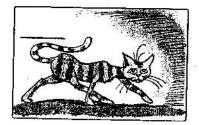
$$p$$
 (piano) = SOFT

1. Some things sound f, some p. Which sign suits each of these pictures best? Write the correct dynamic sign on the line in each picture.

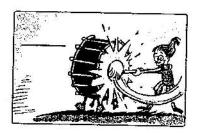








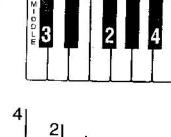




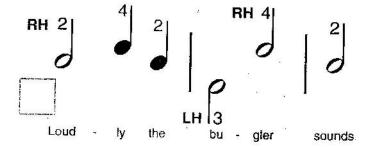
The Bugler and the Echo

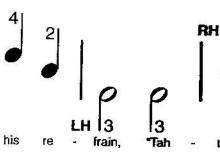
Assign with pages 14-15.

- Read the words under the 1st line of music. Write the dynamic sign you think is most correct in the box at the beginning.
- Read the words under the 2nd line of music. Write the dynamic sign you think is most correct in the box at the beginning.

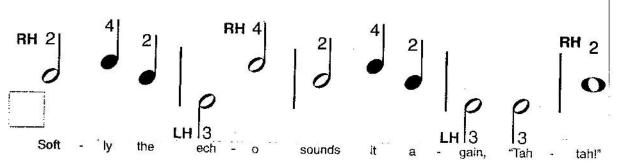


-LH-



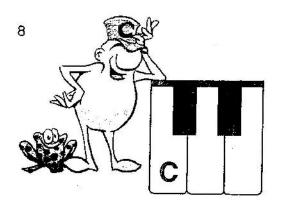


-RH-



4. Play THE BUGLER AND THE ECHO. Carefully observe the dynamics.

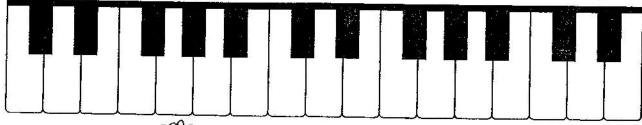
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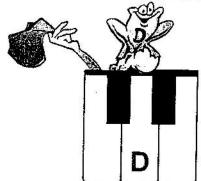


Assign with pages 18-19.

C is on the LEFT of any 2 black key group!

4. Find all the C's on this keyboard. Print a C on each one.

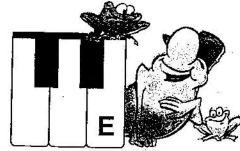




D is in the MIDDLE of any2 black key group!

5. Find all the D's on this keyboard. Print a D on each one.





E is on the RIGHT of any 2 black key group!

6. Find all the E's on this keyboard. Print an E on each one.

